

SPECIFIC AREA 4

Expressive arts and design involves enabling children to explore and play with a wide range of media and materials, as well as providing opportunities and encouragement for sharing their thoughts, ideas and feelings through a variety of activities in art, music, movement, dance, role-play, and design and technology.

Early Learning Goals should normally be achieved when a child completes their first year in a Reception class, around the time of their fifth birthday. By the end of the Reception year children should be able to:

Aspect 1: Exploring and using media and materials

- sing songs, make music and dance, and experiment with ways of changing them
- safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function

Aspect 2: Being imaginative

- use what they have learnt about media and materials in original ways, thinking about uses and purposes
- represent their own ideas, thoughts and feelings through design and technology, art, music, dance, role-play and stories

Development Matters gives detailed guidelines on the expected developmental progression which supports children in working towards the Early Learning Goals. In our Montessori settings we provide the following activities to support them:

Aspect 1: Exploring and using media and materials

At Horsham Montessori each child:

- has free access to arts and crafts materials for painting, gluing, sticking, printing and model making activities
- is introduced to a wide range of creative processes and materials
- is introduced to different instruments and different styles of music and dance
- has free access to rhythm instruments

- learns a wide repertoire of traditional and new songs and nursery rhymes

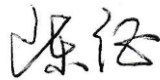
Aspect 2: Being imaginative

At Horsham Montessori each child:

- has the freedom to explore creative materials and is encouraged to find creative ways of expressing their ideas and feelings
- is encouraged by teachers who understand that children's creativity is about process, not product
- engages in imaginative role play scenarios where the children play the leading roles and the adults, where appropriate, support their initiatives
- has opportunities to explore music and movement activities and take part in group performances

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Signature:



Version Control Record:

Learning & Development: Expressive Arts and Design

Version Number	Changes Made	Date	Person Responsible
L&DP1_EAD	Created	01/12/2013	Thea Bredie
L&DP2_EAD	Reviewed & updated	18/01/2015	Thea Bredie
L&DP3_EA&D	Reviewed & updated	04/01/2016	Thea Bredie
L&DP4_EA&D	Reviewed	04/04/2017	Jacky Brown